

Deflate Compression by FileType

<IfModule mod_deflate.c>

```
AddOutputFilterByType DEFLATE text/plain
AddOutputFilterByType DEFLATE text/html
AddOutputFilterByType DEFLATE text/xml
AddOutputFilterByType DEFLATE text/css
AddOutputFilterByType DEFLATE text/javascript
AddOutputFilterByType DEFLATE image/svg+xml
AddOutputFilterByType DEFLATE image/x-icon
AddOutputFilterByType DEFLATE application/xml
AddOutputFilterByType DEFLATE application/xhtml+xml
AddOutputFilterByType DEFLATE application/rss+xml
AddOutputFilterByType DEFLATE application/atom+xml
AddOutputFilterByType DEFLATE application/javascript
AddOutputFilterByType DEFLATE application/x-javascript
AddOutputFilterByType DEFLATE application/x-shockwave-flash
```

</IfModule>

<ifModule mod_expires.c>

ExpiresActive On

Cache Images

```
ExpiresByType image/x-icon "access plus 2592000 seconds"
ExpiresByType image/jpeg "access plus 2592000 seconds"
ExpiresByType image/png "access plus 2592000 seconds"
ExpiresByType image/gif "access plus 2592000 seconds"
ExpiresByType image/svg+xml "access plus 2592000 seconds"
```

Cache other content types (Flash, CSS, JS, HTML, XML)

```
ExpiresByType application/x-shockwave-flash "access plus 2592000 seconds"
ExpiresByType text/css "access plus 604800 seconds"
ExpiresByType text/javascript "access plus 2592000 seconds"
ExpiresByType application/javascript "access plus 2592000 seconds"
ExpiresByType application/x-javascript "access plus 2592000 seconds"
ExpiresByType text/html "access plus 600 seconds"
ExpiresByType application/xhtml+xml "access plus 600 seconds"
```

</ifModule>