

*#nukeviet*

```
<Files ~ "\.(html|html|css|js|php)$">  
  AddDefaultCharset UTF-8  
</Files>
```

```
<Files .htaccess>  
  order allow,deny  
  deny from all  
</Files>
```

```
<Files config.php>  
  order allow,deny  
  deny from all  
</Files>
```

```
<Files mainfile.php>  
  order allow,deny  
  deny from all  
</Files>
```

```
<IfModule mod_deflate.c>
```

```
  <FilesMatch "\.(css|js|xml)$">  
    SetOutputFilter DEFLATE  
  </FilesMatch>
```

```
</IfModule>
```

```
<IfModule mod_headers.c>
```

```
  <FilesMatch "\.(js|css|xml|gz)$">  
    Header append Vary Accept-Encoding  
  </FilesMatch>
```

```
  <FilesMatch "\.(doc|pdf|swf)$">  
    Header set X-Robots-Tag "noarchive, nosnippet"  
  </FilesMatch>
```

```
  <FilesMatch "\.(jpe?g|JPE?G|png|PNG|gif|GIF|swf|SWF|ico|ICO|xls|XSL)(\?[0-9]{9,11})?$">  
    Header append Cache-Control "public"
```

```
Header append Cache-Control public
Header add "Expires" "Tue, 31 Dec 2019 23: 59: 59 GMT"
Header add "Cache-Control" "max-age=2592000"
</FilesMatch>
```

```
</IfModule>
```

```
#####
#nukeviet_rewrite_start //Please do not change the contents of the following lines
#####
```

```
#Options +FollowSymLinks
```

```
<IfModule mod_rewrite.c>
```

```
RewriteEngine On
```

```
#RewriteBase /mymodule/mymodule/nukeviet-develop/
```

```
RewriteCond %{REQUEST_FILENAME} /robots.txt$ [NC]
```

```
RewriteRule ^ robots.php?action=%{HTTP_HOST} [L]
```

```
RewriteRule ^(. *)Sitemap\.xml$ index.php?nv=SitemapIndex [L]
```

```
RewriteRule ^(. *)Sitemap\-[a-z]{2}\.xml$ index.php?language=$2&nv=SitemapIndex [L]
```

```
RewriteRule ^(. *)Sitemap\-[a-z]{2}\.([a-zA-Z0-9-]+)\.xml$ index.php?
language=$2&nv=$3&op=Sitemap [L]
```

```
RewriteRule ^((?! http(s?)|ftp:\|\/). *)\. (css|js)$ CZip.php?file=$1. $3 [L]
```

```
RewriteCond %{REQUEST_FILENAME} !-f
```

```
RewriteCond %{REQUEST_FILENAME} !-d
```

```
RewriteRule (. *)\|\.html$ index.php
```

```
RewriteRule (. *)tag\|(. *)$ index.php
```

```
</IfModule>
```

```
#nukeviet_rewrite_end
```

```
#####
```