

```
#=====  
# .htaccess for apache. do equivalent settings for other servers  
# This stuff generally should be moved to server configuration files for performance  
# reasons if possible, as .htaccess must be processed on for each request and looked for in  
# each directory. See <http://httpd.apache.org/docs/current/howto/htaccess.html#when> for  
# more details.  
# See <https://github.com/h5bp/html5-boilerplate/blob/master/.htaccess> for more ideas  
#=====  
<IfModule mod_rewrite.c>  
    RewriteEngine On  
  
    #==prevent access to forbidden files  
    #===dot files  
    #-@ HTML5 Boilerplate: https://github.com/h5bp/html5-boilerplate/blob/master/.htaccess#L344  
    RewriteCond %{SCRIPT_FILENAME} -f [OR]  
    RewriteCond %{SCRIPT_FILENAME} -d  
    RewriteRule "(^|/)\." - [F]  
  
    #==enable if using a file to route requests  
    # RewriteCond %{REQUEST_FILENAME} !-f  
    # RewriteCond %{REQUEST_FILENAME} !-d  
    # RewriteRule ^(.*)$ router.php [QSA,L]  
</IfModule>  
  
#==allow following of symlinks  
Options +FollowSymlinks  
  
#==tell IE to use latest rendering engine  
#-@ HTML5 Boilerplate: https://github.com/h5bp/html5-boilerplate/blob/master/.htaccess#L88  
<IfModule mod_headers.c>  
    Header set X-UA-Compatible "IE=edge"  
    # `mod_headers` can't match based on the content-type, however, we only  
    # want to send this header for HTML pages and not for the other resources  
    <FilesMatch "\.(appcache|crx|css|curl|eot|gif|htc|ico|jpe?  
gl|js|m4a|m4v|manifest|mp4|oex|ogal|oggl|ogv|opus|otf|pdf|png|safariextz|svgz?  
|ttf|vcf|webapp|webm|webpl|woff|xml|xpi)$">  
        Header unset X-UA-Compatible  
    </FilesMatch>  
</IfModule>
```

##=compress appropriate files

<IfModule mod_deflate.c>

 AddOutputFilterByType DEFLATE application/javascript text/css text/html text/javascript
text/plain text/xml

</IfModule>